Will You Be the Next Spymaster?

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It's 1775, and General George Washington is in serious trouble. He has a ragtag army, a few muskets and some cannons, and no money to fight the world's most powerful empire. His only hope of defeating the British is to wage an invisible war-a war of spies and deception.

You are about to enter the world of double agents and covert operations, of codes and ciphers-a world so secret that even the spymaster himself doesn't know the identities of some of his agents. You'll meet members of the elusive Culper Ring, uncover the secrets of the Committees of Correspondence, and see how invisible ink and even a mask were used to send secret messages.

Rules of Engagement

1. You'll be working in teams of 4 to complete each mission.

2. Each mission must be completed in the order they are given.

3. Once a mission is complete, follow the directions to the assigned secret drop. Agent 365 will be on the lookout for agents wearing our blue handkerchief, so be sure that yours is clearly visible upon your person. Also, be ready to identify yourself by your color code.

4. Once 365 has approved your work, you'll earn points on your score card and be given another mission to complete.

5. At times, there will be side missions. These side missions will improve your score and your standings with General Washington.

Side Missions

6. The most dangerous mission of all will be to cross the Sound to get your last detail. You'll be carrying something of utmost importance. Don't get caught with it along the way or your mission will be lost before it is begun.

7. Also, remember as you are working, that "loose lips sink ships!" That is exactly what happened to Nathan Hale and he was sent to the gallows.

8. Once you have completed every mission, you will join the ranks of Washington's most elite spy network.

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